



*Tennessee's Family Action Track*

## **General Rules for all divisions**

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events. By participating in these events, all members are deemed to have complied with these rules. No express or implied warranty of safety shall result from publications of or compliance with these rules and/or regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to participants.

The general rules section applies to each and every racer, mechanic or pit personnel. You are expected to know all rules. Ignorance of the rules will not be accepted as an excuse.

In case of time restraints or inclement weather, all drivers will draw for starting positions. The driver drawing the lowest number will then draw again for the inversion number.

Rules cannot be made to fit everyone's needs and desires. These rules shall govern all race events at Highland Rim Speedway. Rules and regulations, if not covered herein, shall be decided by Highland Rim Speedway Officials. All rule interpretations shall be decided by Highland Rim Speedway Officials. All rule enforcement will be conducted by Highland Rim Speedway Officials.

**ANY TIME THE TRACK OR THE TECHNICAL DIRECTORS FEEL ANY OF THE RULES ARE GIVING ONE TYPE OF CAR AN ADVANTAGE OVER ANOTHER CAR, WEIGHT MAY BE ADDED OR DEDUCTED TO MAKE A FAIR SITUATION.**

**ALL DECISIONS BY HIGHLAND RIM SPEEDWAY OFFICIALS WILL BE FINAL.**

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## **PIT PASSES**

### **Pits are not a Spectator Area**

The pit area of Highland Rim Speedway is a restricted area set aside for the preparation and maintenance of the racecars in competition. Each driver, owner, or mechanic before entering the pit area shall sign a release and purchase a pit pass to be worn in a conspicuous place at all times.

Anyone found guilty of letting an unauthorized person use their pit pass or license will be subject to a fine and/or suspension. No persons will be allowed in the pit area under 11 years of age. Each **PERSON** entering the pit area under 18 years of age must have a minor's release signed by both parents or legal guardian and notarized. **NO EXCEPTIONS!**

In the event of a rain out, after four races driver only of the divisions that have not run will be allowed back in with rain check for next event only. Failure to produce your rain check will result in having to purchase another pit pass. Highland Rim Speedway reserves the right to refuse admission to the pit area to any person considered to be unqualified or detrimental to the sport of racing.

**NO ONE IS ALLOWED IN THE PRESS BOX AREA OR SCORING ROOM EXCEPT RACEWAY OFFICIALS AND PERSONNEL UNLESS PREVIOUSLY AUTHORIZED BY OFFICE! IF SO, YOU WILL BE DISQUALIFIED!**

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## CONDUCT

Highland Rim Speedway, Inc. is a private property. Through your admission ticket, you have been given the right to be on this property in conjunction with racing activities. However, the management of Highland Rim Speedway reserves the right to revoke and cancel this right at any time that it is felt that your presence or conduct is not in the best interest of the sport of auto racing, your fellow competitors or the fans.

We expect courteous conduct from all participants at all times. Each and every one of you has an image to uphold for the fans and the name of Highland Rim Speedway. We do not tolerate profanity in front of race fans, officials or management. Failure to abide by this rule may result in a fine and/or suspension.

At any time if your dress, actions or conduct are not in the best interest of Highland Rim Speedway, you must leave the grounds.

There will be no drinking of alcoholic beverages before or during the racing program on the premises. Also, alcoholic beverages and controlled substances are not allowed in the pit area or any track property. Anyone found with either of these on their person or in his/her equipment will be fined and/or suspended.

The display or use of any type of weapon at any time will result in permanent suspension for all parties involved and will result in the arrest of all parties involved.

Any disagreement over technical questions or decisions will be resolved by the officials. When their decision is rendered, it is final and binding and no further discussion will take place.

No driver will get out of his/her car on the track or infield to argue or discuss the race with the officials. If this rule is violated, the first offense will be a \$250 penalty. The second offense will result in a \$500 penalty. Third offense may result in suspension from the track for the remainder of the season and will result in a fine as deemed by track officials. These penalties also apply to all pit pass holders, should instances occur that track officials consider to be not in the best interest to the sport of auto racing: an example would be fighting. The penalties are to be paid prior to any further participation at the track.

For any unnecessary roughness on the racetrack, as judged by track officials, the race will be stopped and the person or persons will be put into the pit area or escorted from the track property.

Refusing to obey officials could result in laps taken away or suspension.

If you have been suspended for anything and try to enter the premises without prior permission you will be charged a \$250 fine (1<sup>st</sup>), Suspension for the rest of year (2<sup>nd</sup>)

Anything not covered in the above rules must be checked and approved by the Competition Director.

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## TRACK REGULATIONS

1. No fighting. In case of fighting, action will be taken by track officials. Drivers are responsible for crewmen. There is a \$250 fine for first offense plus suspension, 2<sup>nd</sup> offense is suspension until further notice. **Offenses include stepping onto the track during the race, caution or red flag condition.**
2. Unnecessary rough driving will not be allowed during or after a race. If a driver is disqualified for rough driving or unsportsmanlike-like conduct, points and money will be taken away. Also a fine or suspension will be added.
3. Track officials reserve the right to inspect any car for violation of rules. Track has the right to require a tear down at any time. Track has the right to determine at what day and time the tear down will occur. **Refusal to do so will result in a \$100 penalty and will be required to tear-down the next time he/she competes.** Refusal to tear-down upon request by track officials will result in immediate disqualification and loss of points for that event.
4. Driver can only start a car from the division he qualified in. Any driver qualifying 2 cars in the same class must notify the inspector prior to driver's meeting as to which car he will start in the feature.
5. Track has right to start a car in the rear of a race if desired.
6. The officials will determine all finishing positions and their decision is final.
7. The track has the right to rule a car illegal if it has a far advantage over the other cars in its field in some way that is not covered by rules. May add weight to even out competition.
8. All work on racecars will be done in pit area only, not on track. If work is done on track, car can be disqualified and fined.
9. Any driver to exit off main track during a race should exit to the inside of track. (infield area)
10. Any accident at track must be reported immediately and before leaving the track for the night. Your insurance coverage may be affected if accident is not reported immediately.
11. Any type of attack on a track official warrants suspension for the remaining of the racing season and prosecution.
12. Drivers only will be allowed to pick up purse money. Before a driver will be paid, he must register his name, address, and social security number.
13. The officials of Highland Rim Speedway reserve the right to update, modify, and delete rules at any time. However, there will be an announcement of any changes made.
14. Track reserves the right to reverse starting order at any race event.
15. If a driver receives a suspension for the remainder of the season, he will lose all points and money for the year.
16. **Drivers will earn points for each race. Points will not be dropped for final standings. If you want to win a championship, you must race each week.**
17. Drivers must be present at the banquet to receive monies and/or trophy for final points standings.

18. **NEIGHBORING TRACK RULE** — A car from a neighboring track will be allowed to run, but if the car's home track rule allows an advantage over Highland Rim's cars, the track will penalize the car by weight to make the cars equal.
  19. **Rookie Status** - Rookies have run less than 7 races in their division. Rookies must sign up for Rookie of the Year when they register their number.
  20. **Car Registration: ONLY ONE (1) driver may register a car number.** If car has more than one driver, EACH driver **MUST** compete using "their own" registered number...**NO EXCEPTIONS. Drivers are registered NOT cars. EVERY DRIVER MUST REGISTER EVERY CAR THEY DRIVE. If you change cars or drivers, a new registration and fee must be completed. IF YOU ARE NOT REGISTERED BEFORE RACE TIME YOU WILL NOT BE ALLOWED TO RACE.**
  21. **Numbers:** Car must have numbers on both doors and on top. Numbers must be 24 inches high and **must be painted or decaled** in contrasting colors and readable from grandstand side. NO spray-painted, duct taped, or temporary numbers of any kind. **Temporary numbers such as duct tape are only allowed for 2 weeks.** Numbers must also be placed in the upper corner of the windshield opposite the driver's side. Windshield numbers must be white in color and a minimum of 10 inches tall. Numbers must also appear on the left rear of the car. Numbers considered illegible **will not** be scored at the discretion of track officials in the scoring booth. Numbers must be no more than two digits, except in prior approved instances. If three digit numbers are not approved prior to the race, they will not be scored. Any number discrepancy must be corrected in two weeks or car will not be scored.
  22. **No Profanity** of any type on cars – track officials will make all final decisions
  23. **Appearance:** If the Competition Director thinks the body of any car needs to be repaired or replaced, the driver will be notified and given two (2) weeks to do so. Have a car to be proud of...that's what sponsors look for.
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## SAFETY

1. **CAR INSPECTION:** All cars are subject to a safety inspection at any time before, during, or after any event. If the Competition Director deems the car has not met all track safety or rule standards, that car will not be allowed to compete until all deficiencies are corrected. It is the responsibility of the driver, car owner, and mechanics to have their car free from mechanical defects and in safe conditions at all times.
2. **SEAT BELTS:** A quick release seat belt and shoulder harness of at least 3 inches in width is mandatory must be no more than 5 years old. Safety belts and driver's seat must be secured to roll cage or frame (not floor pan) and must be approved by officials. Any racing seat is considered a safety item.
3. **FIRE EXTINGUISHERS:** All cars must be equipped with a working on-board fire extinguisher with a gauge securely mounted with quick release within arms reach of the driver.
  - A. **Must have emergency cut-off switch placed near driver inside car.**
4. No Nitrous Oxide allowed in any class.
5. **WINDOW OPENINGS:** Window openings must be left open on both sides of the racecar to allow the driver to exit from either side.
6. **HELMETS:** Each driver is required to wear an approved helmet any time their car enters the racing surface. It is mandatory that helmets be **SNELL FOUNDATION APPROVED** and approved by officials. **NO MOTORCYCLE HELMETS. HELMETS MUST BE SNELL "SA" 2000 or newer.**
7. **FIRE SUITS:** Driver fire safety suits are required.

8. FUEL CELLS: Fuel cells must be mounted in a metal container (.020 minimum thickness). Highland Rim Speedway fuel must be used in all divisions.
  9. FIRE WALLS: All cars must have metal fire walls between the driver's compartment and engine and between the drivers compartment and fuel cell or gas tank.
  10. DRIVE SHAFT LOOPS: All cars must be equipped with a drive shaft safety loop made of flat steel (1/4 in. x 2 in Minimum Size.) Drive shaft loop should be mounted approximately 12 inches from the rear of the transmission so that the drive shaft cannot fall in case of U-joint failure. It is highly recommended that loops be mounted in front and rear of drive shafts. **ALL DRIVE SHAFTS MUST BE PAINTED WHITE.**
  11. WEIGHTS: All weights are to be painted white with car # on each piece. **Any driver that loses any lead from his car will be fined \$250 payable prior to any further competition.** This rule is in effect during race day or practice days.
  12. PIT SAFETY: All cars driving through the pit area must be at a slow and proper speed. No driver will be allowed to have passengers at any time. Anyone seen riding on a car in an unsafe manner (i.e. riding on bumper, etc) going to and from the pit and infield will be fined \$50 payable prior to the next race date.
  13. **Maximum speed on all track property is 5 mph. Anyone** violating this speed will be fined \$50 payable prior to the next race date.
  14. Only authorized attendants are allowed at an accident. **Any other persons running up to an accident or out onto the track will be fined \$100.**
  15. NO anti-freeze in radiator. \$100 fine if caught using anti-freeze. THIS WILL BE STRICTLY ENFORCED.
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## PROTEST AND PROCEDURES

1. Protests must be made to the Competition Director immediately after the feature. Only the driver can make a protest. Once a protest is filed, it will not and cannot be withdrawn. Protester must have a competitive car and may only protest a car finishing ahead of you when you have a perceived benefit for the protest. Protests must be filed before the start of next race or within 10 minutes whichever happens first.
2. All protest decisions will be made by track inspectors and are final.
3. No payoff will be made in the protested division until the protest decision is made
4. Track will take any part found to be illegal. All confiscated parts will be returned at the end of racing season. Refusal to turn illegal parts over to track officials will result in suspension from racing for the remainder of the racing season.
5. If a visual protest is made, it must be made at least one (1) hour before the feature starts. The inspector will make a judgment and the final decision. \$25.00 fee
6. Protest of a Complete LMSC engine Teardown is \$800.00
7. Crate Motors can only be repaired by a HRS approved rebuilder (see competition director for Details)
8. Protest rules for all other divisions. To tear down complete motor is \$500
9. **Must finish on lead lap and directly behind the person you are protesting.**
10. Both cars will get looked at during the teardown...
11. When protested and found illegal, driver will lose all points and money for that night. The second time the driver is protested and found illegal, the driver will be fined \$100 and the fine will increase by \$50 for each additional offense. If a driver refuses to tear down, driver will lose

all points and money for that night and will be issued a \$100 fine. Each additional time the driver refuses to tear down, the fine will increase by \$50 and the driver will lose all points and money for the night. In addition, driver will be torn down the next time she/he competes. All fines must be paid prior to the next race event

12. Track reserves the right to determine at what time and date tear down will occur!
13. **3 WIN RULE** – HRS will enforce a 3 win rule with cars either being torn down or having weight added at the track's discretion. The wins don't have to be consecutive. (A win is a win no matter how you get it.)

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## **FLAG RULES AND RACE PROCEDURES**

- **GREEN FLAG:** The entire track is open for racing.
  - Any Cars jumping positions on any start will be black flagged and sent to the rear of the field
  - On the original start, passing will be allowed once each car has crossed the start/finish.
  - **SPIN OUT RULE** - The car or cars deemed as the cause of the caution situation will be restarted, at rear of field. This will be a judgment decision on the part of the Competition Director as to which car or cars were involved and their decision will be final.
  - There will be 2 chances at a Double File Restart after we will start single file.
  - If a car is unable to make the starting lineup, each row of the field will move directly up. Rows will not criss-cross.
  - **You must take a green flag to be in the race.** In order to receive points, driver must take the green flag. When you take the initial green, the race has started officially started...
- **YELLOW FLAG:** All cars must come to a parade lap speed as soon as safely possible and fall into single file formation. Cars will restart in the position they were running on the last completed green flag lap.
  - **Any car involved in a caution will go to the rear.**
  - If it is determined, you have stopped your car on the track to bring out the caution flag in an effort to benefit your track position or anyone else's you will be black-flagged.
  - If a driver gets 3 cautions in a race he will be black flagged and parked for the remainder of the event.
  - If a car is worked on during the race, car will go to the rear of the pack. If car is worked on (while car is on the track) under caution to keep race from restarting, car will be fined and black-flagged and will not be allowed to finish the race
- **RED FLAG:** All cars must come to a complete stop. Any cars that pit and work on their car will be put a lap down automatically.
  - If any race is red flagged or caution comes out before the first lap is completed, the cars will line up in the original positions as before the start of the race, **EXCEPTION**—if your car was involved in the caution, the damage will dictate whether your car will have to start in the rear.
- **ROLLED UP BLACK FLAG:** A warning to a driver he/she may be too aggressive towards fellow competitors.
- **BLACK FLAG:** A car given the black flag must pull into the pit area immediately. The car will no longer be scored from the point the black flag is displayed.

- **BLUE/YELLOW FLAG:** Gives the driver warning that he/she is about to be lapped by a faster car. Driver being lapped should yield to the inside and get out of the racing groove and let faster cars by. Do not race with the leaders.
  - **WHITE FLAG:** One lap remains in the race. No Caution will come out unless we feel like someone is in danger.
  - **CHECKERED FLAG:** The race is officially ended. All cars must pass under the checkered flag to be scored as having completed the last lap.
    - **LAST LAP SPIN OUT RULE** - Any car involved in a last lap spin out will be scored so that the lead car will finish in front of the other car involved in the spin out even if that car keeps going. In other words ... You spin the leader & you finish behind where he finishes.
    - Top 3 from each division have to report to scales unless officials tell you not to.
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## NOTICE

No driver, car owner, or mechanic shall have the claim for damages, expenses, or otherwise against promoter, track owner, Highland Rim Speedway, Inc., or any of its officials by reason of disqualification, or damage to, either car or driver, or both, and car owner, driver, and mechanic agree that the track is in safe condition if they take part in racing activities. If an unsafe condition is found by a participant, it is that participant's responsibility to notify a track official, the competition director, or promoter immediately of such condition. In consideration of acceptance by HRS of participant's application and payment of registration fees, the participant agrees to abide by all rules and regulations of HRS as to conduct and mechanical specifications, as now published or hereafter modified. Failure to abide by HRS rules and regulations shall be deemed negligence on participant's part. If in any case there is not enough cars to support the division, the promoter has the right to either cancel that division or run that division on a limited schedule or allow that division to make changes that allows them to run with another division.

## DISCLAIMER

The Highland Rim Speedway shall hereinafter be simply referred to as HRS throughout the rules description. The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. *No expressed or implied warranty for safety shall result from publications of or compliance with these rules and/or regulations.* They are intended as a guide for conduct of the sport and is no guarantee against injury or death to a participant, spectator, or official. The competition director shall be empowered to permit reasonable and appropriate deviations from any of the specifications herein or impose any further restrictions that in his opinion do not alter the minimum acceptable requirements. *No expressed or implied warranty of safety shall result from such alterations of specifications.* Any interpretation or deviation of the rules is left to the discretion of the officials. Their decision is final. It is your responsibility to make your car as safe as possible. You must satisfy yourself as to the safety of your car. If you feel uncomfortable or unsafe in your car, **DON'T DRIVE IT! FIX IT!**